

How to play

Follow the path and take turns to tell a story about a hero.

1. This is a game for 2 to 6 players.
2. Decide which player will start and who will go next until all the players have had a turn. Keep playing in this order for the rest of the game.
3. The first player begins building the story at 1. The second player continues the story at 2, and so on.
4. All the players take turns to follow the blocks on the path.
5. Add ONE sentence to the story at each block.
6. When one of the players gets to **THE END**, your story is complete.



Tsela ya go bapala

Latela tsela o be o khone, go anega kanegelo ka ga mogale.

1. Ye ke kanegelo ya babapadi ba 2 go fihla go 6.
2. Nagana gore go tlo thoma mmapadi ofe gomme gwa latela ofe go fihlela ge babapadi ka moka ba bile le sebaka sa go bapala. Bapalang ka tatelano ye go fihlela moralo o fela.
3. Mmapadi wa mathomo o thoma go aga kanegelo go 1. Mmapadi wa bobedi o tšwetša kanegelo pele go 2, bjalo le bjalo.
4. Babapadi bohle ba šiedišana ka go latela dipoloko mo tseleng.
5. Tsenya lefoko le LETEE kanegelong polokong ye nngwe le ye nngwe.
6. Ge yo mongwe wa babapadi a fihla go **MAFETŠO**, kanegelo ya gago e fedile.

Build a story! Bopa kanegelo!



**START
THOMA FA**



Standard Bank

1
Describe the hero of this story.
Hlaloša ka mogale wa kanegelo ye.

What does the hero look like?
Mogale o bjang?

Old or young?
Motšofadi goba moswa?

Real or pretend?
Nnete goba maitirišo?

2
Give your hero a name.
Efa mogale wa gago leina.

In the future?
Ka moso?

3

When does your story take place?
Kanegelo ya gago e diragala neng?

Now?
Gona bjale?

Real or pretend?
Nnete goba maitirišo?

4
Describe where the story starts.
Hlaloša gore kanegelo e thoma kae.

What can you see?
O bona eng?

What can you smell?
O kwa monkgo wa eng?

5
Start telling the story like this: One day ...
Thoma go anega kanegelo ka tsela ye:
Ka lešatši le lengwe ...

6
What happens next?
Go direga eng sa go latela?

How did it get there?
E fihlele bjang fao?

How does the person make your hero feel?
Motho yo o dira gore mogale wa gago a ikwe bjang?

9
Your hero sees someone in the distance. Who is it?
Mogale wa gago o bona motho yo mongwe kua kgojana. Ke mang?

Real or pretend?
Nnete goba maitirišo?

What does the person look like?
Motho wa gona o lebelelega bjang?

10
What does the hero do?
Mogale o dira eng?

11
What happens next?
Go direga eng sa go latela?

12
Something happens to frighten the hero. What is it?
Se sengwe se a tšhoša mogale. Ke eng?

17
Bring the object from 7 or another one like it, back into the story.
Eita le selo sa go tšwa go 7 goba sa go swana le sona, kanegelong.

15
What is the person from 9 doing now?
Motho wa go tšwa go 9 o dira eng gabjale?

14
What actually happens next?
Go direga eng sa go latela gabotsebotse?

18
Something bad happens to 'the someone' from 9. What is it?
Selo se sebe se diragalela 'yo tšwa go 9'. Ke eng?

16
Where is the object from 7 now? Why?
Selo sa go tšwa go 7 se kae gabjale?

20
Your hero is afraid. Why?
Mogale wa gago o a boifa. Ka lebaka la eng?

What does your hero see?
Mogale wa gago o bona eng?

21
Something happens to make your hero feel brave. What is it?
Go direga se sengwe go dira gore mogale wa gago a ikwe a le bogale. Ke eng?

What does your hero hear?
Mogale wa gago o kwa eng?

What does your hero remember?
Mogale wa gago o gopola eng?

23
What has your hero learned?
Mogale wa gago o ithutile eng?

22
What happens now?
Bjale go direga eng?

**THE END
MAFETŠO**

7
Think of an unusual object. Add it into the story.
Nagana ka selo sa go se tšwaelege. Tlaleletša kanegelong.

Who does the object belong to?
Ke selo sa mang?

8
What does your hero do with the object?
Mogale wa gago o dira eng ka selo seo?

